

**In the Claims:**

Please amend claims 1, 18, 33, 36, 38 and 48, and please cancel claims 7, 10-17, 22, 26-32, 42-47 and 49, as indicated below.

1. (Currently amended) A client computer system for connection to a server computer system via a network, the client computer system comprising:

a processor;

a memory coupled to the processor;

wherein the processor of the client computer system is operable to execute program instructions stored in the memory to:

receive user input from a user specifying bookmark information, wherein the bookmark information specifies a uniform resource locator (URL);

determine whether the user wants to store the bookmark information locally or remotely;

store the bookmark information locally if the user wants to store the bookmark information locally; and

if the user wants to store the bookmark information remotely:

receive user authentication information from the user;

communicate with the server computer system to authenticate the user for storing the bookmark information to the server, using the user authentication information;

send the bookmark information for storage in association with the user by the server computer system.

2. (Original) The client computer system of claim 1, wherein said receiving user input from the user specifying bookmark information comprises receiving user input requesting to bookmark the URL.

3. (Original) The client computer system of claim 1, wherein the processor of the client computer system is further operable to execute program instructions stored in the memory to retrieve the bookmark information from the server computer system, subsequently to said sending the bookmark information to the server computer system.

4. (Original) The client computer system of claim 3,

wherein the processor of the client computer system is operable to execute a software application;

wherein said sending the bookmark information comprises the software application executing in the client computer system sending the bookmark information;

wherein said retrieving the bookmark information comprises the software application executing in the client computer system retrieving the bookmark information.

5. (Original) The client computer system of claim 4, wherein the software application executing in the client computer system is operable to enable a user to access

the retrieved bookmark information via a graphical user interface of the software application.

6. (Original) The client computer system of claim 5, wherein said enabling the user to access the bookmark information via a graphical user interface comprises enabling the user to access the bookmark information via a menu.

7. (Canceled)

8. (Original) The client computer system of claim 1, wherein said communicating with the server computer system to authenticate the user is performed using the Lightweight Directory Access Protocol (LDAP).

9. (Original) The client computer system of claim 1, wherein said sending the bookmark information for storage by the server computer system is performed using the Lightweight Directory Access Protocol (LDAP).

10. – 17. (Canceled)

18. (Currently amended) A method for storing bookmark information, the method comprising:

receiving user input from a user specifying bookmark information, wherein the bookmark information specifies a uniform resource locator (URL);

determining whether the user wants to store the bookmark information locally or remotely;

storing the bookmark information locally if the user wants to store the bookmark information locally; and

if the user wants to store the bookmark information remotely:

receiving user authentication information from the user;

communicating with a server computer system to authenticate the user for  
storing the bookmark information to the server, using the  
authentication information;

sending the bookmark information for storage in association with the user  
by the server computer system.

19. (Original) The method of claim 18, wherein said receiving the user input specifying the bookmark information and said sending the bookmark information for storage by the server computer system are performed by a first computer system, the method further comprising:

a second computer system retrieving the bookmark information from the server  
computer system.

20. (Original) The method of claim 19,

wherein said second computer system retrieving the bookmark information  
comprises a software application executing in the second computer system  
retrieving the bookmark information;

wherein the software application executing in the second computer system is  
operable to enable a user to access the bookmark information via a  
graphical user interface.

21. (Original) The method of claim 20, wherein said enabling the user to access the bookmark information via a graphical user interface comprises enabling the user to access the bookmark information via a menu.

22. (Canceled)

23. (Original) The method of claim 18, wherein said communicating with the server computer system to authenticate the user is performed using the Lightweight Directory Access Protocol (LDAP).

24. (Original) The method of claim 18, wherein said sending the bookmark information for storage by the server computer system is performed using the Lightweight Directory Access Protocol (LDAP).

25. (Original) The method of claim 18, wherein, in storing the bookmark information, the server computer system is operable to add the bookmark information to existing bookmark information that is already stored for the user.

26. – 32. (Canceled)

33. (Currently amended) A method for sharing bookmark information among different computer systems, the method comprising:

a first computer system receiving user input specifying bookmark information, wherein the bookmark information specifies a uniform resource locator (URL);

the first computer system determining whether a user wants to store the bookmark information locally or remotely;

the first computer system storing the bookmark information locally if the user wants to store the bookmark information locally; and

if the user wants to store the bookmark information remotely:

the first computer system communicating with a server computer system in order to store the bookmark information on the server computer system;

a second computer system communicating with the server computer system in order to retrieve the stored bookmark information including the URL.

34. (Original) The method of claim 33,

wherein the first computer system includes a first software application having web-browsing functionality;

wherein the second computer system includes a second software application having web-browsing functionality;

wherein said first computer system receiving user input specifying bookmark information comprises the first software application having web-browsing functionality receiving the user input specifying the bookmark information;

wherein said first computer system communicating with the server computer system in order to store the bookmark information on the server computer system comprises the first software application having web-browsing functionality communicating with the server computer system in order to store the bookmark information on the server computer system;

wherein said second computer system communicating with the server computer system in order to retrieve the stored bookmark information comprises the second software application having web-browsing functionality communicating with the server computer system in order to retrieve the stored bookmark information.

35. (Original) The method of claim 34, further comprising: the second software application having web-browsing functionality enabling a user to access the retrieved bookmark information via a graphical user interface.

36. (Currently amended) A system for sharing bookmark information between a first computer system and a second computer system, the system comprising:

a first computer system connected via a network to a server computer system, wherein the first computer system includes a processor coupled to a first memory;

a second computer system connected via a network to the server computer system, wherein the second computer system includes a processor coupled to a second memory;

wherein the processor of the first computer system is operable to execute program instructions stored in the first memory in order to:

determine whether a user wants to store bookmark information locally or remotely;

if the user wants to store the bookmark locally, store the bookmark information locally;

if the user wants to store the bookmark information remotely, send the  
bookmark information to the server computer system, wherein the  
bookmark information specifies a uniform resource locator (URL);

wherein the server computer system includes a processor coupled to a third  
memory;

wherein the processor of the server computer system is operable to execute  
program instructions stored in the third memory in order to receive the  
bookmark information from the first computer system and store the  
bookmark information;

wherein the processor of the second computer system is operable to execute  
program instructions stored in the second memory in order to retrieve the  
bookmark information including the URL from the server computer  
system.

37. (Original) The system of claim 36, wherein the processor of the second  
computer system is further operable to execute program instructions stored in the second  
memory in order to enable a user to access the bookmark information via a graphical user  
interface.

38. (Currently amended) A server computer system for connection to a first  
client computer system and a second client computer system, wherein the server  
computer system is configured to:

receive bookmark information from the first client computer in response to  
determining that a user wants to store the bookmark information remotely  
rather than locally, wherein the bookmark information specifies one or  
more uniform resource locators (URLs);



store the bookmark information in response to receiving the bookmark information;

receive a request for the bookmark information from the second client computer system; and

send the bookmark information including the one or more URLs to the second client computer system in response to receiving the request from the second client computer system.

39. (Original) The server computer system of claim 38, wherein the server computer system is further configured to:

receive first user information, wherein the first user information specifies a particular user;

wherein said storing the bookmark information comprises storing the bookmark information in association with the particular user;

wherein said receiving a request for the bookmark information from the second client computer system comprises receiving second user information, wherein the second user information specifies the particular user.

40. (Original) The server computer system of claim 39, wherein said storing the bookmark information comprises adding the bookmark information to existing bookmark information that is already stored in association with the particular user.

41. (Original) The server computer system of claim 38, wherein said storing the bookmark information comprises storing the bookmark information in a database.

42. – 47. (Canceled)

48. (Currently amended) A memory medium that stores program instructions executable to:

receive user input from a user specifying bookmark information, wherein the bookmark information specifies a uniform resource locator (URL);

determine whether the user wants to store the bookmark information locally or remotely;

store the bookmark information locally if the user wants to store the bookmark information locally; and

if the user wants to store the bookmark information remotely:

receive user authentication information from the user;

communicate with a server computer system to authenticate the user for storing the bookmark information to the server, using the authentication information;

send the bookmark information for storage in association with the user by the server computer system.

49. (Canceled)

50. (Original) The memory medium of claim 48, wherein said communicating with the server computer system to authenticate the user is performed using the Lightweight Directory Access Protocol (LDAP).

51. (Original) The memory medium of claim 48, wherein said sending the bookmark information for storage by the server computer system is performed using the Lightweight Directory Access Protocol (LDAP).